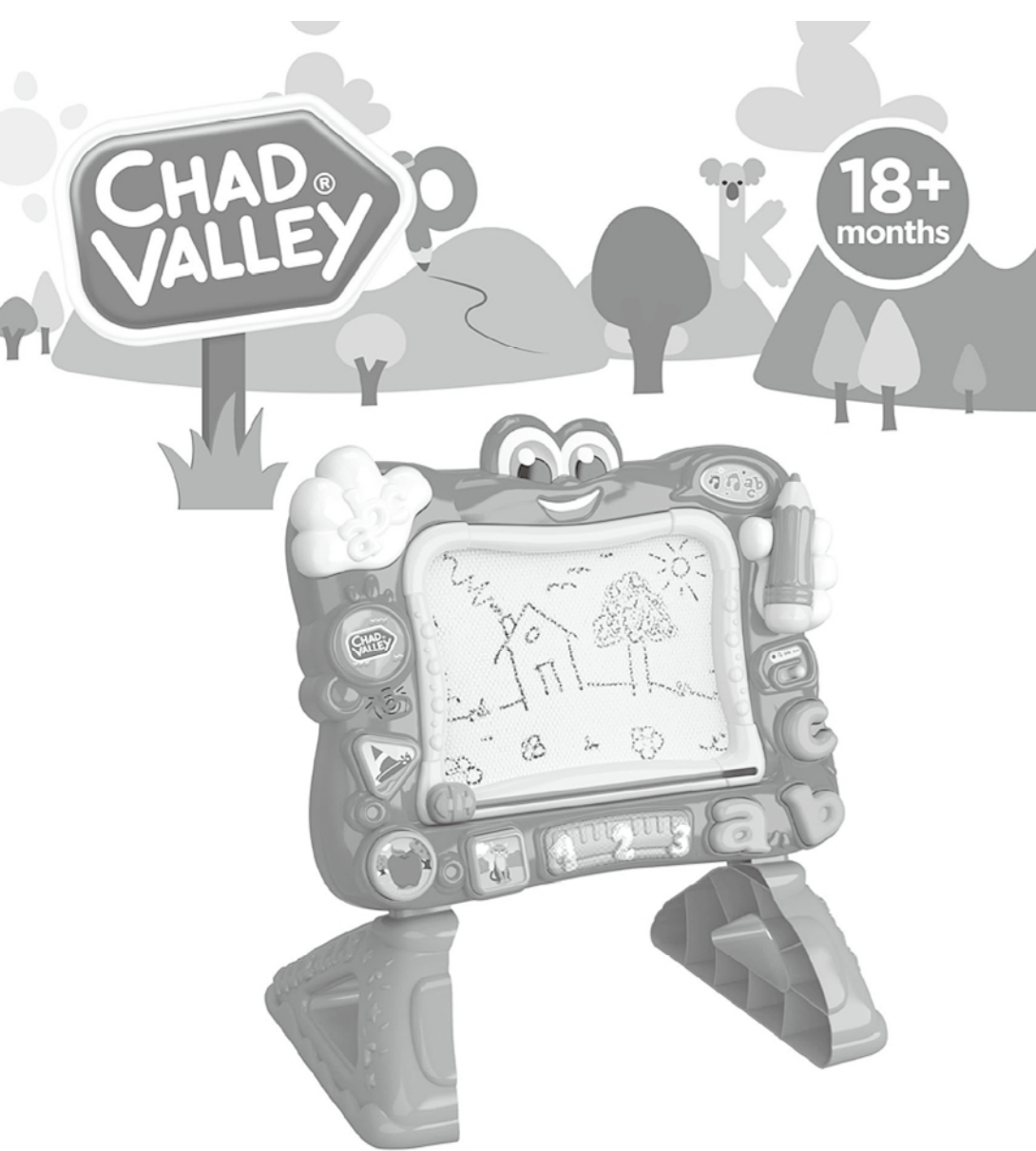




PlaySmart

Interactive Magnetic Easel

Dear Parents,
The **"Interactive Magnetic Easel"** is a cute and fun playing companion for your child. The first speaking magnetic board for your child to draw, write and learn from in complete safety. Your child can use the removable letters/shapes to print them on to the drawing area, or draw his/her very first marks with the pencil specially designed for children. By playing with the board, your child will discover the **first letters** of the alphabet, the **first numbers**, **shapes**, **colours** and the **names of certain objects**. In addition, he/she will be introduced to **Spanish** through simple and familiar words. The cute drawing board, **songs** and all the different amusing tunes create a cheerful and familiar atmosphere, encouraging **interactive learning** that is both fun and creative.

ASSEMBLY INSTRUCTIONS. INSTALLING THE BATTERIES

Make sure the game is turned off by checking that the switch on the front of the game is in the "OFF" position (fig. 1).

Use a universal screwdriver to unfasten the screw on the battery compartment cover, which is on the back of the board (fig. 2). Insert 2 x 1,5 V AA/LR6 batteries making sure they are positioned correctly according to the + and - on the battery compartment (fig. 3). Close the battery compartment cover by fastening the screw.



fig. 1



fig. 2



fig. 3

INSTRUCTIONS FOR CORRECT USE OF TOYS/GAMES WITH REPLACEABLE BATTERIES
WARNING! • Batteries must be installed by an adult. • The + and - symbols on the batteries must be lined up correctly. • Old batteries must be removed from the game. • The power terminal block must not be short-circuited. • Never touch the contacts inside the battery case, as this could cause a short circuit. • The rechargeable batteries must be removed prior to being charged. Only recharge under adult supervision. • Never attempt to recharge non-rechargeable batteries. • Different types of batteries or new and used batteries should not be used at the same time. **OTHER RECOMMENDATIONS:** • Batteries are dangerous if swallowed; keep away from children. • Always remove batteries prior to long-term storage. • Do not try to open the batteries. • Do not throw batteries into a fire. **INSTRUCTIONS FOR BATTERY DISPOSAL.** The symbol indicates that dead batteries must be disposed of in accordance with current regulations for waste disposal. Chemical symbols for mercury (Hg), cadmium (Cd) and/or lead (Pb) which appear below the crossed out wheellie bin symbol indicate that there is a significant percentage of the relative substance in the battery. These substances are highly damaging to the environment and human health. The correct disposal of batteries allows their isolation and the targeted treatment of harmful substances, and allows recycling of precious primary materials, reducing negative effects on persons and the environment. The disposal of worn-out batteries in landfills or the environment significantly increases the risk of water pollution. Pursuant to European Directive 2013/56/EU, it is prohibited to dispose of batteries and accumulators as urban waste and consumers are obliged to participate in separated waste collection so as to facilitate the treatment and recycling of the same. **HOW TO DISPOSE OF BATTERIES:** Discharge the batteries completely by leaving on the game until the batteries have fully run out. Remove the batteries from the game before disposal. Dispose of all batteries in accordance with current regulations, by using the appropriate containers at an authorised recycling centre or by returning them to the shop where they were purchased. Returning them is free! Penalties are applied for incorrect disposal.

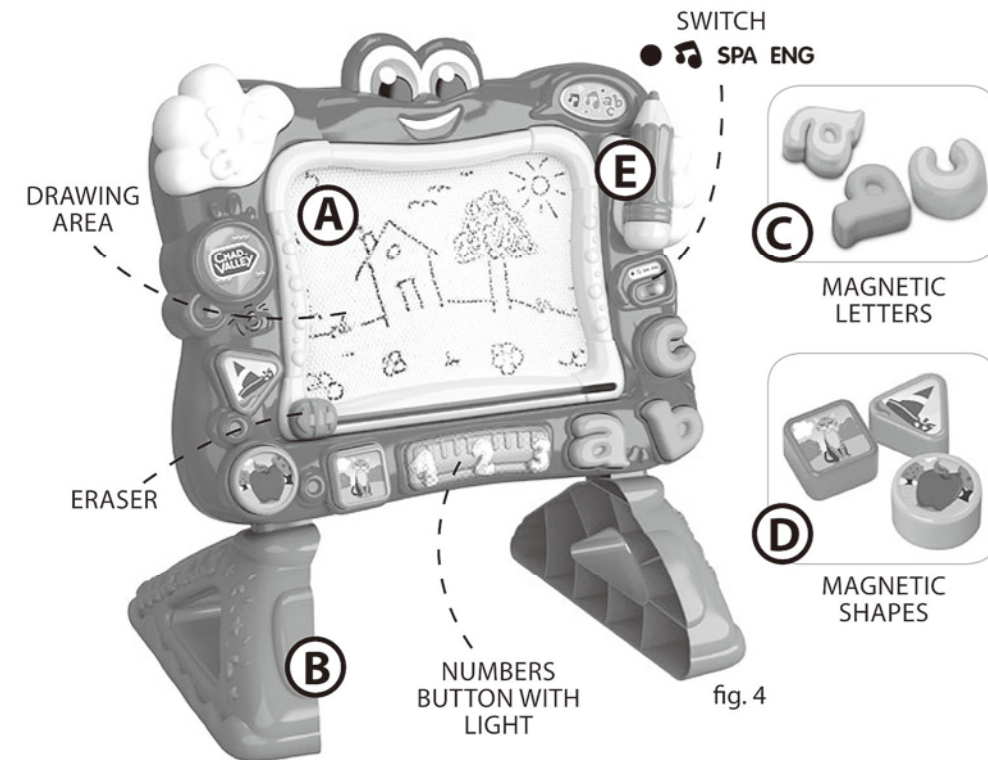


fig. 4

ASSEMBLY INSTRUCTIONS (fig. 4)

- A) Magnetic board
- B) 2 removable legs
- C) 3 removable magnetic letters (A, B, C)
- D) 3 removable magnetic shapes (square, triangle and circle)
- E) 1 removable ergonomic pencil



fig. 5

Insert the two legs into the special slots under the board and push until they "click" into place (fig. 5).

To remove the legs, simply pull them out (fig. 5a).



fig. 5a

SWITCHING ON

To switch on the game, move the selector on the front of the board (fig. 6), from the "OFF" position on the left, to one of the positions on the right, choosing the activity you would like to play. The game will switch off when the selector is moved back to the "OFF" position.

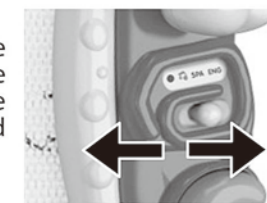


fig. 6

WARNING

The board will automatically switch itself off if not used for 40 seconds. If the star switch is not in the "OFF" position, reactivate the game by pressing one of the keys, insert the shapes/letters back into the slots, or select an activity. To switch off the game and to save energy, move the star switch to "OFF".

LET'S PLAY TOGETHER (fig. 7)

The board will ask the child to play with the letters, objects and shapes or to draw with the pencil, encouraging the child to play and to discover lots of new words.

Move the switch to:

ENG LET'S LEARN TOGETHER – If you would like to play and learn letters, numbers, shapes and colours in English.

SPA LET'S LEARN SPANISH – If you would like to learn and have fun with your first few words in Spanish

MUSIC – If you would like to listen to to the board's songs and tunes.

Activity 1 - LET'S LEARN TOGETHER

When the letter keys are pressed (fig. 8), the board will present the letter to the child and will say a word beginning with that letter (for example: "This is letter A... for Apple"). When repeated, the drawing board will say the colour (for example: "Letter A... is red") or it will ask the child to print the letter on the board (for example: "Come on! Get the shape and let's draw... The letter A!").

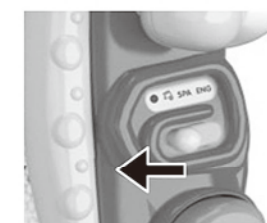


fig. 7



fig. 8



fig. 9

When the shapes are pressed (square, triangle and circle – fig. 9), the board will say the name of the object followed by a short rhyme. When pressed again the child will be taught the shape and its colour (e.g. green circle) and will be encouraged to take the shape and draw it on the board.

When the ruler is pressed, the board will teach the child to count by saying the number followed by a sound effect and a short sentence to help them memorise it (e.g. one... there's no-one like you). When pressed again, the next number will be heard.

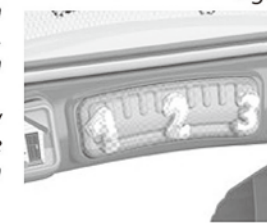


fig. 10

SPA Activity 2 - LET'S LEARN SPANISH
When the letters are pressed (fig. 8), the board will say the letter to the child in Spanish and then say it in English.

When the shapes are pressed (square, triangle and circle – fig. 9) the drawing board will say the name of the object on the shape in Spanish (for example: “Apple, in Spanish you say manzana”) and will teach the name of the shape (for example: “Circle... círculo”).

When the ruler key is pressed (fig. 10), the board will teach the child how to say the numbers in Spanish

Activity 3 - MUSIC
When the letters, shapes and number keys are pressed, the child will hear cheerful songs and can draw in time with the music.

LET'S DRAW TOGETHER
The tip of the ergonomic pencil allows the child to draw their very first picture (fig. 11) and the child can clean the drawing area with the eraser to start over again (fig. 12). When the letters are placed on the drawing area the child can print the letters a, b and c. When the shapes are placed on the drawing area the child can print the shapes.

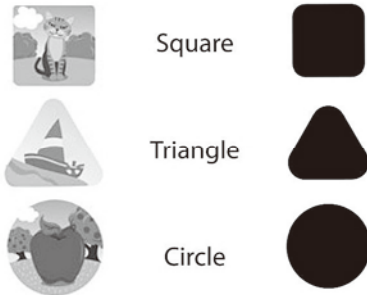


fig. 11



fig. 12

THE SONGS

*“I am your board, let’s sing and play
I’ll be your friend, every day
Drawing will be fun to do with you
And we’ll be learning Spanish too”*

*“It’s Spanish time”
Spanish is easy to learn!
You say “gracias” to say thank you.
When you ask for something nicely
all you need to say is “por favor”.
And, when you meet a friend
smile and say ¡Hola!*



MAINTENANCE
1. Clean with a damp cloth. Do not use detergents or chemical solvents. 2. Do not vigorously rub the sensors on the toy. 3. Keep the toy out of the sun and far from other sources of heat. 4. Remove the batteries from the toy when not in use for long periods of time. 5. Do not try to dismantle the toy and avoid hitting it against hard surfaces. 6. Do not spill food or drinks on the toy. 7. Do not immerse the toy in water. 8. Do not leave the toy out in the sun or in temperatures below freezing as extreme temperatures may cause damage. 9. Do not make any changes that could affect the safety of the toy. 10. The toy should only be used under the direct supervision of an adult. 11. Always check the condition of the toy before each use. Keep the toy safely out of reach of children if you notice any signs of damage.



INSTRUCTIONS FOR THE DISPOSAL OF ELECTRICAL AND ELECTRONIC DEVICES SUBJECT TO SEPARATE WASTE DISPOSAL
IMPORTANT! The crossed out wheeled bin symbol indicates that in European Union member states (Dir. 2012/19/EU) and in those that adopt separated waste collection systems, all components of the product marked by this symbol (or indicated as such in the game instructions) are subject to separated waste collection laws at the end of their life. It is prohibited to dispose of such components as mixed urban waste.

HOW TO DISPOSE OF ELECTRICAL AND ELECTRONIC DEVICES: it is mandatory to separately collect those components marked by the symbol (or indicated as such in the relevant documentation) and deliver them to authorised recycling centres for the purposes established, or where possible, to return the product for disposal back to the shop when a similar product is purchased, or for free in the event the external dimensions of the component are less than 25 cm. Users of the product play a critical role in ensuring the correct disposal of electrical and electronic equipment that has reached the end of its life. It is therefore important for each user to be aware of their role and to always dispose of electrical/electronic waste in accordance with current legislation, thereby contributing to the correct management of waste and encouraging its reuse, recycling and/or recovery.

WARNING! Components marked by the symbol contain substances that are harmful to the environment and human health. It is therefore prohibited to dispose of them as mixed urban waste or together with other domestic waste. Incorrect disposal may result in damage to the environment and may be punished by the law. These components should not be used improperly. In particular, it is prohibited to remove the electrical and electronic parts from the toy or use the toy if damaged. These actions could cause health hazards. N.B.: The above information only relates to the parts of the toy marked with the prohibitive symbol (or those parts indicated in the information leaflet as being subject to this restriction). Other game components (cards, accessories, etc.) and their packaging are not subject to the above described indications and must be disposed of according to the methods provided for by current standards. These other components do not need to be delivered to authorised recycling centres for electrical and electronic equipment or returned to the shop when a new product is purchased. Domestic users (non-professional) are invited to contact their local retailer, the public waste disposal authorities or the Customer Service Department of **CLEMENTONI S.p.A. (Tel. +39 071 758111; fax +39 071 7581234; e-mail: info@clementoni.it)** for further information about the correct way to dispose of the product. Registered on the electronic and electrical manufacturers’ register: **REGISTRATION IN PROGRESS.**

CAUTION! Remove all tags and fasteners used for packaging and which do not belong to the toy and keep them out of reach of children. Read the directions and save them for future reference. The colours and details may vary from those shown.

The product must be assembled by an adult only.
Once assembled, always make sure the toy is safe to use before giving it to the child.

Produced in China for Argos Limited. Sainsbury’s Supermarkets Ltd, London, EC1M 6HA, UK. Argos (N.I.) Ltd and Sainsbury’s (NI) Ltd. Forestside Shopping Centre, Upper Galwally, Belfast, BT8 6FX, UK.

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Designed, Tested
and Engineered in Italy.

